

ABSTRACT

Systems and methods of processing gaming slips such as lottery play slips and other promotional gaming slips provide for multiple generated picks to be requested from a single random request region. In one example, a gaming slip includes a substrate and gaming information coupled to the substrate where the gaming information includes a random request region that enables a plurality of computer-generated picks to be requested. The gaming information can also include a plurality of random request regions, where each random request region corresponds to a different type of game.